## Coordinating and Supporting Action (CSA) Proposal

## Science with and for Society

H2020-GARRI-2014-2015

## **Proposal full title:**

## SPLICE—An experimental approach towards a web-native publication format

Proposal short name: SPLICE

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## List of participants:

Participant no.	Participant organisation name	Participant short name	Country
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#### **Abstract**

Following the emergence of printing press, scientific journals have been created with the aim to improve the dissemination of knowledge. As a consequence, paper-based publication has dominated science for 350 years. Now, a new kind of technology is stimulating a change in scholarly communication and a shift towards a web-native publication system. While most stakeholders agree that web-native publication is inevitable, the opinions differ in how exactly this new form of communication should look and how it should be implemented. From small initiatives to large projects supported by major publishers, there is a significant number of attempts at providing solutions for new forms of science communication. All these projects focus on individual features of the complex scientific process (e.g. open access, alternative metrics, open review). However, the ongoing Open Science movement represents a paradigm shift in the way we do science and impacts the entire scientific process. Therefore, we propose an alternative approach that will address multiple aspects of the scientific process simultaneously.

One of the key assumptions of our proposal is that in order to increase the speed and quality of research and knowledge sharing, the elementary publishing unit must be reduced in size when compared to a classical paper-based publication. Our first goal is to build a prototype of a platform that will enable: i) creation and sharing of such elementary publishing units, each of which carries a single piece of information or statement (data objects); ii) deeply structured characterization of data objects in multiple dimensions (metadata); iii) integration of data objects into larger sets with accompanied narrative articles, similar in size to current publications; iv) integrated review features; v) integrated reputation system. The prototype will be optimized through perpetual iteration considering the feedback of the scientific community. When finished, the platform will enable an integrated scientific work-flow resulting in web-native scientific knowledge management and dissemination. Second, by studying feedback and analysing the behaviour of early platform users, we plan to create a road-map towards the implementation of Open Science. It will provide guidelines, not only on implementation of technical tools and features, but also identify points of intervention for policy makers and funding agencies.

#### 1. Excellence

## 1.1. Background

Similar to the impact printing press had on creation of paper-based publications and journals three and a half centuries ago, web-based technologies are now providing the foundation for the creation of web-native knowledge dissemination formats. However, it is not only the way how scientists present their results that is changing, but the transformation of the entire scientific process is under way. Often, this movement is called "Open Science" movement.

Open Science advocates are criticizing many aspects of the contemporary scientific process. They advocate against the long and inefficient publishing process, resulting in a large publication lag (the time from initial submission of a research article to its final acceptance for publication in a journal often takes many months). Impact factor which is currently used as a proxy for quality of research is deemed inadequate<sup>1</sup>. Peer-review is being debated because it is inefficient and struggles to cope with the demands of modern publishing<sup>2</sup>. The hyper-competitive culture in the scientific community that fosters quick publishing of only positive results at the expense of quality of the results, which very often cannot be reproduced, is criticized as well<sup>3</sup>.

Changes to the current system are inevitable and many stakeholders (scientists, publishers, politicians and others) are playing a role in this transition. Most proponents of the Open Science movement will agree on some key features of the new scientific process. For instance, they believe all research results should be published in a digital form and made freely accessible to the research community and the public. They argue peer review process should be continuous and open, perhaps even crowd-sourced, with a new metrics and reputation system developed to measure both the impact and the quality of scientific research. Data, including negative results, should be shared in a standardized format that would allow computational processing of information. However, differences arise in the perception of how the new system should look, and how it should be implemented.

The current research cycle is complex, starting with a single observation or idea and formation of a hypothesis, and ending with publication and review of research outcomes. It is therefore not surprising that the transition from a paper-based to a web-based publication will be complex as well. The typical view many stakeholders have is to narrowly focus on one particular feature. Examples include Figshare, a platform for sharing of experimental figures<sup>4</sup>; Altmetric and Impactstory, projects trying to develop metrics alternative to impact factor<sup>5,6</sup>; Rubriq, a project providing journal-independent peer review<sup>7</sup>; F1000, a publishing platform also experimenting with new forms of peer review<sup>8</sup>.

This kind of isolated evolution of different components of the scientific process has led to some unwanted side-effects. As an example, open-access to publication, which is seen by most stakeholders as absolutely required, has been introduced into the system without proper assessment of risks. Open-access offers a new business model many aspiring publishers have jumped on trying to generate quick profits. The resulting inflation in the number of scientific journals and publications now seems too large for the available body of peers to cope with in the current peer-review quality control system. The end effect is sloppiness in publishing by some journals. This was

demonstrated in a study published in 2013 which investigated open-access journals (although similar peer-review deficiencies are likely to occur in traditional journals as well)<sup>9</sup>.

However, if open review had been implemented simultaneously with open access, these side-effects might have been avoided. The reason why such review system was not implemented at the time is because it was a much harder task. A study from 1999 showed that, although the majority of scientists were in favour of one form of open review, there was a significant difference in refusals to review when the same scientists were asked to review manuscripts anonymously (current system) and non-anonymously (new open review system). Non-anonymous reviews were more readily declined<sup>10</sup>.

The example above illustrates how hasty implementation of individual changes can quickly influence the entire scientific system, because parts of the system are all interconnected and interdependent. As the Open Science movement strives to change the system as a whole, we believe a holistic approach towards development and implementation of a new scientific knowledge management and dissemination system might be a better solution. Such an approach would provide valuable insights into the inter-dependencies in the system, which could guide development of prototypes and later production-quality tools for scientists. At the same time, important information could be provided for policy makers about the implementation strategy and necessary interventions to make the transition towards Open Science possible.

Our goal is to build a prototype of a novel web-native publication platform, with integrated data sharing and reviewing features, and a community-based reputation system. Building such a platform that addresses many of the Open Science features simultaneously will help us anticipate potential friction points, eliminate them and bring us closer to the goal of an integrated and well-functioning scientific workflow. In addition, based on usage data and feedback, we aim to create a set of guidelines, a road-map towards Open Science, which should help decision makers in adopting policies to facilitate this transition.

#### 1.1.1. Previous work

In an effort to improve sharing and access to information, as well as increase efficiency of scientific research, the creators of this proposal founded the non-profit organization Life Science Network gGmbH. The organization has been established in 2011 in Heidelberg, Germany, and remains entirely funded by contributions from the founders. Under the umbrella of Life Science Network gGmbH, two web-platforms were developed, which contain features relevant to this project.

The goal of the **Life Science Network** (http://www.lifescience.net) project was to develop a platform for professional networking and sharing of knowledge in life sciences. As a central feature, the platform contains a directory of life science infrastructure designed as a hierarchical tree, resembling the administrative structures in research institutions and universities. On top of this basic structure, various modules have been added, each supporting a particular type of content or activity. "Protocols", for instance, supports sharing of experimental research protocols and recipes. The "Publications" module enables uploading of research publications. In total, there are ten different modules developed up to date.

The benefit of having an organized directory of infrastructure is that different kinds of content can be associated very precisely with the elements of the structure (e.g. institutes, departments, research groups) and, as a consequence, relevant information is easier to be filtered and discovered.

As part of the Life Science Network project, we have also introduced an open review module. This is a system through which any scientist can submit his opinion on published research in several formats. Along with a commenting and recommendations system, numerical ratings as well as non-anonymous reviews have been implemented as well. Written review in combination with numerical ratings has already been described as a convenient format for open review<sup>11</sup>.

Our approach was different than that of the typical altmetrics, best represented by Altmetric<sup>5</sup>, a project promoted by Macmillan Publishers Limited (Holtzbrinck Publishing Group). Altmetrics approach consists of looking at different sources to collect usage or mention data about a given publication. Although impact factor has been heavily criticized by the altmetrics community and scientists in general<sup>1</sup>, these novel metrics are similar to impact factor in the sense that neither provide the context in which scientific information has been used or mentioned. Online communities might heavily discuss (tweet, read, download, share) a publication due to its relevance, but also possibly because it is controversial, unreproducible or obviously fraudulent. Therefore, both metrics can be utilized as popularity indicators, but not as proxy for quality of research. If we wish to have a good metric for quality of research, we need new tools and new types of data that can provide the context in which information has been used. These tools might be similar to those developed as part of the Life Science Network project.

In addition, we have introduced a scoring system for activity of researchers, which allows us to dissect and precisely measure their contributions. Even more, due to the hierarchical nature of the structure behind the platform, it is possible to calculate the scores at higher levels of research infrastructure, such as research groups, departments or institutions.

The second project, called **Science Simplified** (http://www.scimplified.com), consists of a science communication web platform. The goal of this online platform is to bring news about scientific breakthroughs closer to the general public and to facilitate communication between scientists and the public.

Science Simplified features an easy way to upload news articles. In addition, it has a real simple syndication (RSS) feed aggregation system in the background that integrates news from a large number of news sources (institutional RSS feeds). As the articles are imported, they are also automatically classified into different categories.

The RSS feeds and manually-uploaded articles can be associated with organizations, which are part of a hierarchical network, a tree-like structure similar to the one developed for the purposes of the Life Science Network project. The end result of this structure is that the user can finely define what kind of news he would prefer to get in his own personal news stream. The user can follow different topics, various authors or different places (not only organizations, but also cities and countries). The platform also integrates some typical social network features, such as commenting, recommendations, personal favourites lists and notifications, which are sent upon activity in the platform.

We believe that this kind of communication between scientists and the public should be encouraged. Therefore, Science Simplified also features a scoring system that calculates contribution not only of individual authors, but also aggregated scores for institutions. In other words, we are able to quantify public outreach of research institutions and rank them by this score. We believe that such a scoring system should play a significant role when allocating public funds in the future.

#### 1.1.2. Benefits to the SPLICE project

There are multiple features developed as part of the Life Science Network and Science Simplified platforms which are of direct relevance to the SPLICE project.

First, detailed mapping of the scientific infrastructure will be important with regard to sharing and filtering of content, as it would allow authors of the content to share it with particular groups of people during preparation. Multiparameter ratings and open review features will be another aspect which could be implemented with minor modifications. Finally, calculation of scores for individual objects and their aggregation at the level of researcher, or even groups, departments and institutes, will be possible.

SPLICE is envisioned as a partnership between Life Science Network gGmbH and University of Heidelberg. The project will benefit from the existing code, which has been written for the purpose of the Life Science Network and the Science Simplified projects, and will be contributed to the SPLICE project by the Life Science Network gGmbH. Using the expertise we gained during development of these projects, we would be able to short-cut development and launch the beta version of the SPLICE platform much earlier.

#### 1.2. Objectives

Scientific research results are presently published in a paper-based form. But the system is under pressure by critics who argue that knowledge dissemination in such format is non-transparent, slow and inefficient. Open Science is under way attempting to implement changes to the current system in several areas including: open access, open review, new quality and impact metrics etc. These approaches deal with individual features of the future Open Science system.

We propose a different, holistic kind of approach. Our main objective is to build a novel infrastructure, which will allow publishing research results in a web-native format, with integrated reviewing and metrics features. This platform will provide the basis for an integrated research and evaluation workflow, and help us create a road-map towards Open Science implementation.

## 1.2.1. Objective 1: Building a prototype of a web-native publication platform for research results

The first objective of our proposal is to build a prototype of a web-native publication platform. The platform will also include reviewing features, a reputation system and a number of other features (see Table 1 below).

At the centre of the current paper-based publication system is the article describing the hypothesis or idea, providing the rationale for the experimental approach, describing experiments and discussing results and their impact. Typically, more than one experiment is described in a traditional publication — a set of experiments is the minimal publication unit. The key assumption of our proposal is that the elementary publishing unit should become smaller than a typical paper-based publication. It should consist of a single bit of information, a single assertion (in size comparable to a figure in a traditional paper publication). We call these publication units "data objects".

The benefits of reducing the size of the minimal publishing unit are described in Figure 1. and include increasing the speed of research, shortening the time of publication and reducing the duplication of effort, thereby cutting overall research expenses.

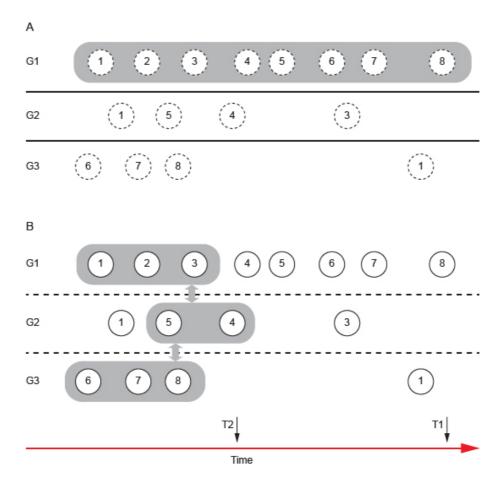


Figure 1. A scheme comparing the current publication system to the one described in our proposal. Numbered circles represent small pieces of information or individual assertions.

- A) Typically, different research groups (G1-3 = research group 1-3) will work on the same scientific problem. They will collect and create bits of information and eventually connect and describe them in form of a narrative article and publish. Because there is no communication about the progress of research and sharing of data between the different research groups, even if other research groups (G2 and G3) obtain knowledge that could help solve the problem faster, this information is not available to the group number 1. The group 1 will eventually publish their results at time T1 indicated at the bottom of the figure. Groups 2 and 3 will be scooped.
- B) If individual information packages (data objects) are published as soon as they are created, the information is instantly available to all research groups working on the same scientific problem. A set of data objects described with a narrative article (equivalent to the common paper-based publication) is now created much quicker than in the case above (at time T2), as it utilizes results from different research groups. Since data objects are cited, all groups are acknowledged for their contribution.

In their nature, data objects are very similar to the concept of nanopublication, which has been introduced recently<sup>12</sup>. However, in contrast to nanopublication, a data object should contain both machine-readable and human-readable content, and include a detailed set of structured metadata.

While there are other projects testing the idea of sharing smaller bits of information and metadata, including Figshare<sup>4</sup> and Scientific Data project (featuring Data descriptors)<sup>13</sup>, our goal is to create a more complete system that would also support creation and publication of data object sets, collections of data objects, put together in a logical sequence and elaborated by a narrative article.

Filtering of data objects which can be combined into sets will be facilitated through the use of structured metadata. Only those data objects which match to a certain degree in their metadata can be combined into sets. Because there can be a large number of "classes" of metadata and this data is used to create relations between the individual data objects, we refer to the structured metadata as to "dimensions of relation".

The project name SPLICE is given because, similar to gene splicing, the construction of data object sets (and narrative articles) will occur by joining together individual data objects, all while respecting dimensions of relation. This concept is further explained in Figure 2.

The possibility to characterize data objects with metadata in a structured fashion, ensuring easy definition, search, filtering, interoperability and a mechanism for their integration into sets, will be a critical component of the project. The challenge will be to address the inherent complexity of the system, but create an acceptably intuitive user interface for scientists using it. Therefore, apart from including basic information, such as author(s), date, place etc., metadata will contain key details describing the experimental results according to field-specific standards of data presentations as recommended by the Minimum Information for Biological and Biomedical Investigations (MIBBI) Project<sup>14</sup>.

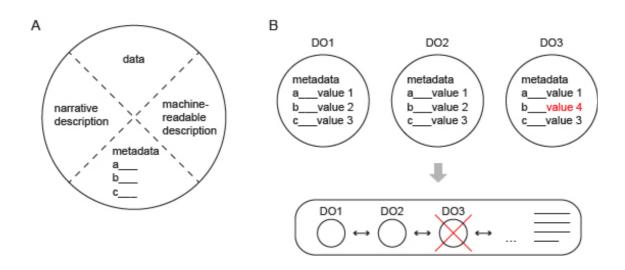


Figure 2. A scheme explaining data objects and structured metadata.

A) Each data object contains data (or information how data can be accessed), a narrative, human-readable description, a machine-readable description and a set of defined metadata parameters. The data object will have a time stamp and a unique digital identifier and handle so it can be cited. B) When writing narrative articles, authors will choose from a pool of data objects they produced (or other scientists produced) and combine them into sets. Combining data objects with a higher overlap in metadata (here data objects DO1 and DO2) will result in more convincing and trustworthy stories and scientific conclusion.

At the level of data object sets and narrative articles describing them, the goal will be to create a system that allows multiple authors to edit the data object set, both during its creation and after publication. Since data object sets will be reviewed, post-publication editing of data object sets will enable scientists to address reviewers' concerns and comments, within an integrated version tracking system that will preserve the history of the revision process.

Another important feature of the system will be open review. We envision a system of written reviews in combination with numerical ratings as a central element of the system. This approach is in line with a study demonstrating that a combination of written reviews and numerical ratings is best suited for open review<sup>11</sup>.

A reputation system will be developed as well. It will be based on the activity of scientists (the amount of content they create) and the quality of the content (estimated by the community feedback and review scores). Development of this feature will benefit strongly from existing reputation systems developed by Life Science Network gGmbH for our previous projects (www.lifescience.net and www.scimplified.com). In essence, contribution will be built from points assigned for each data object, data objects sets or reviews. These points will then be further increased or decreased depending on the feedback of the community.

Additionally, we plan to integrate social networking features into the platform. For instance, the ability to follow and receive automatic notifications upon activity of certain users will be provided. Scientist will have a profile where they can include a summary about their research. A direct messaging system will be integrated as well. The list of the most important features is given in Table 1.

Table 1.2a: Main features of the SPLICE platform.

Feature	Description
data objects	<ul> <li>elementary publishing units</li> <li>contain data, metadata, narrative and machine-readable description</li> <li>submission forms</li> <li>search and filtering tools</li> </ul>
data object sets (narrative articles)	<ul><li>submission forms</li><li>multiple authors</li><li>editable with version tracking</li></ul>
• reviews	<ul><li>community-based</li><li>submission forms</li><li>numerical ratings</li></ul>
researcher profiles	information about the researcher
institutional profiles	information about the organization
a tree of infrastructure	<ul> <li>information about the internal organization of institutions</li> <li>local (branch-specific) search</li> </ul>
reputation system	<ul><li>personal</li><li>institutional</li></ul>
networking tools	<ul><li>direct messaging system</li><li>following</li></ul>

#### 1.2.2. Objective 2: A road-map towards web-native publishing and Open Science

The implementation of Open Science objectives is confronted with many challenges. Those challenges are not of technical or financial nature, but predominantly social. It is therefore important to identify those issues as early in the transition process as possible, and to integrate potential solutions with the development of technical tools. This is the second objective of this project. Our goal is to find out where intervention by policy makers will be needed to enable the transition to web-based publishing.

We plan to empirically asses the SPLICE concept by collecting extensive feedback and usage data from beta testers, statistically analyse it and present it in form of a road-map. The road-map will not only provide guidelines on implementation of technical tools and features, but also identify possible shortcomings in the concept and their potential impact on future scientific knowledge management and dissemination systems.

Transition to Open Science in some scientific disciplines has advanced more than in others. For instance, in physics, sharing of manuscripts through an open access repository (arXiv) for feedback prior to submission for publication in scientific journals is already a common practice<sup>15</sup>. When it

comes to other disciplines, such as biomedical sciences, transitions of this kind have had much less success, regardless of the availability of digital infrastructures. The reasons for this lie in the culture of the research community.

The system of values in biomedical research is focused predominately on publications in high-impact scientific journals. Some of those journals have become brands with reputation, and publishing in those journals is automatically seen as success and rewarded with jobs and grants. It is important to understand that in order for the SPLICE system proposed in this project to be implemented, we also need to adopt a new system of values. Our perceptions need to change as well, and this change will not occur on its own, but will need to be stimulated.

Even at the level of prototype building, the biggest risk will be to recruit testers that will be willing to invest time to study and use the system we create. However, we believe that at this initial stage, the community will ultimately respond positively. On numerous occasions, some of the ideas presented here have been a topic of presentations in front of scientific audiences and resulted in a lot of enthusiasm and interest.

Taking into consideration the resistance the stakeholders in the current publication system will provide, it is important to stress that the transition to Open Science will likely be a slow and sequential process. What seems inevitable, is that policy makers and funding agencies will play a major role in facilitating the transition towards Open Science by providing incentives and conditioning research funding in a way that stimulates change. Conclusions and the road-map that will result from this project will be instrumental in guiding policy makers and helping them manage this process.

## 1.3. Relation to the work programme

The SPLICE project will directly address the all of the objectives given in the program guidelines. It deals with the transition towards Open Science, and, by developing an innovative prototype for sharing of data and research results and their reviewing, aims to provide a tool that will allow us to gather feedback of the scientific community. This feedback will be crucial to policy makers and guide them in creation of new regulations that, together with the availability of the novel digital infrastructure, will make more open and efficient scientific research possible.

## 1.4. Concept and approach, quality of the coordination and support measures

The SPLICE project is based on the assumption that current knowledge and data sharing practices are inadequate in the digital age and that a completely novel approach is needed to address the needs of the scientific community. However, if we look into the past, we will realize that a change towards innovative ways of sharing knowledge in science does not only depend on the availability of state-of-the-art digital infrastructure, but also on policies that direct community behaviour in a desired direction.

For this reason, the SPLICE project aims not only to develop a novel kind of digital infrastructure for sharing of data and scientific results, but also to use this prototype to collect feedback from the scientific community and to identify critical points where scientists will require additional stimuli in terms of policies, if such innovative work practices are to become common and wide spread.

We believe that successful implementation of the SPLICE project would provide invaluable feedback in the transition towards Open Science, not only to the scientific community, but also to policy makers and other stakeholders.

## 2. Impact

## 2.1. Expected impacts

The proposed platform would integrate web-native publication with reviewing features and a reputation system. The system would not only solve a majority of the existing issues Open Science movement is trying to address, but also have much broader implications on science, science policy, funding agencies and economy.

The speed of communication would be dramatically improved. By breaking down the publication into smaller pieces, the publication lag would be practically eliminated. If data objects are communicated in near-real time, all results would be published and not only those that conform in a story.

With respect to measuring the contribution of individual scientists, publishing data objects would make it much easier to assign credit to individuals, because individual data objects will have fewer authors than paper-based publications have today. The author's contribution will be the basis of an elaborate, but transparent reputation system, which would quantify precisely the contribution of each scientist and break it down by activity. It will be possible to assess who does good experiments, who analyses information well and combines data objects into sets and writes narrative articles, and who good reviewers are.

The latest point opens the room for thoughts about specialization of labour in the scientific system. Currently, the system is not efficient as most participants need to be skilled at all aspects of the scientific process. A PhD student is trained at doing experiments, analysing data, writing papers, perhaps also writing grant proposals and reviewing, but only a small portion of trained scientists in the end reaches tenure and benefits from those skills. Recently, Alberts at al., using US as an example, argued that the current system in biomedical sciences is unsustainable and that the number of PhD students should be reduced, while the number of skilled and specialized staff scientists should be increased instead<sup>16</sup>. We agree with this view and believe that breaking up the scientific process into separate, but integrated parts, would provide the basis for this transition.

Further, opening of the review and integrating the reviewing activity into the reputation formula would open the possibility for scientists to continue contributing even after leaving academic research, as keeping their reputation high, and even increasing it, might be a sufficient incentive for them to remain active in their field of research as reviewers.

The overview of the SPLICE concept is given in Figure 3.

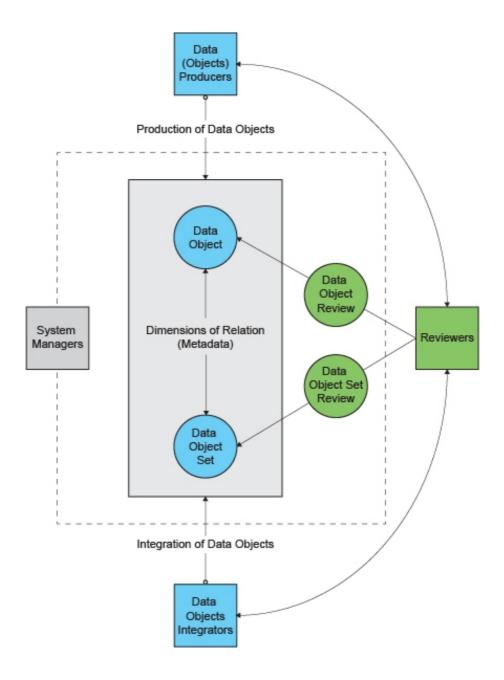


Figure 3. A scheme of the SPLICE concept.

Data objects are created by experimental scientists. They contain structured metadata and can be combined into sets of data objects (elaborated by narrative articles), by respecting the metadata values. Since metadata is used to determine whether or not two objects can be brought in relation to one another, we also call them "dimensions of relation". Integration of data objects into sets can be done by the same scientists who created the data objects in the first place, but also by other colleagues, opening the possibility of data analyst/integrator positions which could become an important part of the research ecosystem. Both data objects and data object sets are subject to review. Reviewing is yet another line of work, which may be executed by experimental scientists, but also by specialized reviewers. Reviews are subject to community feedback as well to ensure their high quality. The entire system will require supervision and support of administrators.

It is conceivable that the proposed system could at later stages be integrated with work steps prior to creation of data objects (for instance, integration with electronic lab-books could make creation of data objects easier and to a certain degree automated), as well as work steps that follow publication (e.g. science communication to public).

From the technical point of view, the SPLICE concept carries some interesting advantages. For instance, in the current publication system it is very hard to eliminate errors from publications. Even if publications are retracted, numerous publications citing the original publication still remain in circulation. In an interconnected and highly structured system we propose, any type of change (either simple editing, adding a note or retraction) can be automatically propagated through the system to all objects that are in relation to the item in question.

Further, in addition to reviewing and scoring, interconnecting and reusing objects would provide a basis for much more accurate measurement of impact of research. It would suddenly be possible to calculate which data objects have been reused, and from the impact of the follow up work retroactively calculate the impact of the original research.

All the statistics would be calculated automatically at the level of content and scientists. Due to the structure of the database with respect to institutions and their hierarchy, which we intend to adopt from the Life Science Network project, it will also be possible to aggregate statistics at the level of research groups, departments, institutes, or even entire cities and countries. This information could be very valuable for institutions like the European Commission.

This hierarchical infrastructure map would also help us deal with potential risks, such as attempts at gaming the reputation system. All scientists will be positioned uniquely within the system, and have a unique set of relations within it. By looking at the relations between scientists and their place of work, the content they publish etc., we will be able to distinguish reviews and ratings coming from scientists which overlap in some relations with the scientist they review, from those who don't. For example, if two scientists are authors of the same publication, or work in the same institution, when they mutually rate each other's work, those ratings might carry different weight than if a scientist with no co-authorships or working in a different institute does the same.

Since an idea can be considered a special form of a data object, the system we propose might favour sharing of ideas instead of withholding them. We believe that, if data objects consisting only of ideas and hypotheses are handled as other data objects (get a time stamp, a unique digital identifier and a handle), scientists would share their ideas and review ideas generated by other scientists. The implementation of this feature would allow for poor ideas to be filtered out in the first step of the research cycle and in that way reduce waste of resources on research which has conceptual flaws. Of course, the mindset of the community and all the stakeholders will have to change. This change might be stimulated if such data objects are also integrated into the reputation system and carry a significant weight when allocating research funding.

By accepting data objects as elementary publishing units and the idea that data object sets can be built from own, but also other researcher's objects, institutions and scientists which can't afford expensive equipment to pursue cutting edge experimental science could benefit enormously and contribute more significantly to the scientific knowledge base, because they could focus more on

synthetic experimentation, which would be based on the sampling of the experimental space consisting of data objects from researchers all over the world.

Moreover, it is easy to envision that an open and transparent web-based publication system, as described here, might significantly improve research efficiency and rationalize the use of research funds and, thus, have far reaching consequences for the whole research landscape as well. It is therefore important to approach the topic carefully and, following the development of a prototype, design a road-map towards Open Science implementation that will point to all the potential risks and needs for intervention.

#### 2.2. Measures to maximise impact

## 2.2.1. Dissemination and exploitation of results

The prototype of the platform will be developed with the goal to research and establish a workflow for publishing in a web-native format and optimize it according to community feedback. Community reaction and acquired knowledge will be used to create a road-map for implementation of Open Science. The conclusions will be presented and disseminated in the scientific community through presentations and articles in scientific journals and online platforms.

In addition to creating a road-map, we will ensure the platform can continue to operate beyond the funding period. The task of platform operation and maintenance will be taken by the Life Science Network gGmbH.

Based on the experience of Life Science Network gGmbH, which currently maintains two internet platforms (www.lifescience.net and www.scimplified.com), we will apply the same kind of strategy to the SPLICE project. During development, we will take into consideration and comply with existing standards wherever possible. The programming language and the technologies used to develop the platform will be standard to ensure easy adaptation and scalability. This will make it possible to launch a production-level platform following the completion of the project, should the feedback of the community be positive.

As part of the platform, we will also develop a set of web application programming interfaces (APIs). Those will allow external access to the resources of the SPLICE platform and facilitate their integration in other platforms or software tailored to retrieve various data and statistics, or take advantage of the SPLICE web-native publication format. The source code developed for the purposes of the project will be made open and shared with the public through a standard code-sharing repository (e.g. GitHub).

All results and publications resulting from the project and any relevant documentation will be available via open access, making them widely accessible for use by third parties. Source code for the software developed under the project will be documented in accordance with the principles of open source and made available for use by third parties.

#### 2.2.2. Communication activities

Both Life Science Network and Science Simplified platform we developed in the past, are suitable for publishing regular updates about the progress of the SPLICE project. We shall create a separate page in both platforms for the SPLICE project, which scientists can then follow. Reports describing the progress of the project will be published on a monthly basis.

## 3. Implementation

## 3.1. Work plan – Work packages, deliverables and milestones

#### 3.1.1. The overall strategy of the work plan

The goal of the SPLICE project is to develop a prototype of a web-native platform for sharing of research data and a road-map for implementation of Open Science. In order to accomplish the objectives of the SPLICE project, we propose a work plan that consists of the following work packages (WPs):

- WP1: Project management activities
- WP2: Development of the SPLICE prototype
- WP3: Prototype testing
- WP4: Road-map towards Open Science implementation

The first work package is focusing on project management and coordination, including organization of two workshops. Work packages 2 and 3 are carrying the bulk of activity and include development of the SPLICE prototype, as well as platform testing and optimization. The final work package deals with creation of the road-map towards implementation of Open Science.

## 3.1.2. The timing of the different WPs and their components (Gantt chart)

	Tir	nin	g	of t	the	W	or	k F	a	cka	age	es a	an	d t	hei	ir c	on	npo	one	ent	ts -	· G	an	tt c	h	art											$\neg$
WPs	Tasks																										26	27	28	29	30	31	32	33	34	35	36
	T1.1 Administrative and financial management of the project																																				
	T1.2 Overall planning and timing of project progress																																				
WP1	T1.3 Communication and day-to-day project coordination																																				
	T1.4 Organization of w orkshops				L			L	L	L	L	L	L	L		L																					
	T1.5 Recruitment of beta testers																																				
	T2.1 Creation of detailed specifications for development																																				
WP2	T2.2 Set-up of server-side infrastructure			L	L																																
	T2.3 Adaptation of the existing code							L																													
	T2.4 Wireframes and mock-up pages																																				
	T2.5 Implementation of specifications into a prototype																																				
	T2.6 Beta release																																				
WP3	T3.1 Alpha testing																																				
WFS	T3.2 Beta testing and incremental optimization of the platform																																				
	T4.1 Collection of platform usage data and analysis																																				
WP4	T4.2 Surveys and analysis of the collected feedback																																				
	T4.3 Creation of a road-map to implementation of open science																																				

#### 3.1.3. A detailed work description broken down into work packages

#### Table 3.1a: Work package description

#### Work package 1

Work package number	1	1 Start Date or Starting Event M01								
Work package title		Project management activities								
Participant number	1	2								
Short name of participant	LSN	UniHD								
Person/months per participant:										

## **Objectives**

The main objective of work package 1 is to ensure execution of all project tasks and delivery of promised results. This will be achieved through effective coordination, communication and feedback between all participants in the project. The project coordinator role will be assigned to Alen Piljic. Project coordinator will be responsible for direction of all project-related activities. Project coordinator will also monitor all legal, financial and administrative issues that might arise.

## Description of work

As part of this work package, we also plan to organize two workshops. The first workshop will be organized at the beginning of the funded period. The purpose of the workshop will be to: i) inform the community of the SPLICE project and thereby set the ground for the recruitment of beta testers (see WP3); ii) to collect initial ideas that will help us refine detailed specifications for the SPLICE platform (see WP2). The second workshop will be organized in parallel with the release of the platform prototype (beta phase). The purpose will be to explain the prototype to participants (individual researchers and representatives of institutions participating in beta testing) and collect first feedback on the developed prototype and its features.

Another task in this work package will be to recruit beta testers. The goal will be to promote the SPLICE concept and engage as many scientists as possible, who will help us in reaching the project's objectives by providing feedback. The project is going to be implemented in Heidelberg, which is a scientific hub and hosts a large university and several large research centres (e.g. German Cancer Research Centre, European Molecular Biology Laboratory, Max Planck Institute for Medical Research). The University of Heidelberg and the research centres will be the starting point from which we plan to expand our recruiting activities to other international research institutions through visits, mailing campaigns and social media.

Task 1.1 (01-36): Administrative and financial management of the project

Task 1.2 (01-36): Overall planning and timing of project progress

Task 1.3 (01-36): Communication and day-to-day project coordination

Task 1.4 (01-03, 15-18): Organization of workshops

Task 1.5 (04-18): Recruitment of beta testers

#### Deliverables

D1.1 Interim and final report (M18, M36)

D1.2 Workshop reports – Minutes of the meetings (M03, M18)

#### Work package 2

Work package number	2	2 Start Date or Starting Event M01								
Work package title		Development of the SPLICE prototype								
Participant number	1	2								
Short name of participant	LSN	UniHD								
Person/months per participant:										

## Objectives

The objective of this work package is to develop (program and design) the SPLICE platform. Given the complexity of the platform and underlying programming, the development will be split in several phases and some features will be based on the existing code provided by Life Science Network gGmbH. The goal is to establish a core version of the platform as early in the development process as possible, and to add various functions in a successive and modular fashion. Upon completion of the most critical features and their successful integration, the platform will be launched (beta version).

#### Description of work

The platform features are listed above in Table 1.1. However, as in a typical web-application development project, the development will start by creating detailed specifications sheets which developers can interpret and translate into code. These specifications will be refined with feedback of workshop participants.

Simultaneously with the creation of specifications, some ground programming work will start immediately. Obvious features and modules which can be adopted from the existing code provided by Life Science Network gGmbH will be implemented (registration, commenting module etc.). Also, wireframes and dummy templates, outlining the first look and providing a glimpse of user experience will be created by the end of the first six months into the project. Naturally, server-side infrastructure (hosting, data storage etc.) will be set up during this initial phase as well.

As the specifications are created, we will start programming the critical features: submission of data objects, search and integration of data objects into sets, version-tracking etc. Back-end development (database) as well as front-end development will run simultaneously. We estimate development of those features and front-end design to last 12 months.

In order to ensure the best possible implementation of this work package and work package 3, we will rely on web-technologies and infrastructure that allow agile development. The primary coding language of the platform will be Python. It will be coded using the Django framework<sup>18</sup> and hosted on third party servers (Heroku<sup>17</sup> and Amazon Web Services<sup>19</sup>) which will allow easy deployment of new code and provide tools for quick debugging, all while keeping the costs reasonably low.

Task 2.1 (01-06): Creation of detailed specifications for development

Task 2.2 (01-02): Set-up of server-side infrastructure

Task 2.3 (01-06): Adaptation of the existing code

Task 2.4 (01-06): Wireframes and mock-up pages

Task 2.5 (07-18): Implementation of specifications into a prototype

Task 2.6 (19-36): Beta release

#### Deliverables

- D2.1 Development specifications (M6)
- D2.2 Wireframes package for development (M6)
- D2.3 Release of a prototype (beta version) (M18)

## Work package 3

Work package number	3	Start I	ate or St	arting Ev	vent	M	07		
Work package title		Prototype testing							
Participant number	1	2							
Short name of participant	LSN	UniHD							
Person/months per participant:									

#### **Objectives**

The platform will undergo two test phases. The goal of these tests will be to eliminate all bugs, system errors and evaluate and improve the functionality of the different features.

#### Description of work

Initial assessment (alpha testing) of the features will be carried out internally. This step will be needed to evaluate the practicality of the platform and the different features, and eliminate all coding errors and obvious design mistakes. Alpha testing will occur simultaneously with the development of the platform.

Following the development of the initial prototype and the alpha testing phase, the platform will be opened to a larger group of scientists. Scientists will provide their feedback on the overall design and functionality of the different features. The feedback will be processed and the acceptance of different features will be assessed. During the beta testing phase, refinements of the platform and development of novel features will also take place in accordance with community feedback.

We estimate beta testing phase to start a year and a half into the project. Following experience with our previous projects, we believe it is best to launch a version of the prototype as early in the development process as possible, as user feedback can lead to significant changes. Therefore, improving the features in cycles typically lasts longer than the initial implementation.

Task 3.1 (07-18): Alpha testing

Task 3.2 (19-36): Beta testing and incremental optimization of the platform

#### Deliverables

- D3.1 Report on the outcome of the alpha test phase (M18)
- D3.2 Report on the outcome of the beta test phase (M36)

#### Work package 4

Work package number	4 Start Date or Starting Event M31								
Work package title	R	Road-map towards Open Science implementation							
Participant number									
Short name of participant									
Person/months per participant:									

#### **Objectives**

During the second half of the funded period, we plan to collect feedback on the platform and the developed features. The feedback will be analysed, not only to optimize the developed prototype, but also to understand scientists' behaviour and assess which features are likely to be adopted and which not. This will allow us to break down the workflow in different parts based on their acceptance and create a road-map towards a broad scale implementation of the SPLICE concept, which will include suggestions for new policies and incentives.

## Description of work

The feedback will be collected using several approaches. Firstly, workshops will be instrumental not only to discuss how to integrate certain features into the SPLICE platform, but also to collect first thoughts about potential issues. Secondly, once the platform is launched and opened to a broader group of scientists, we will gather information about their behaviour using automated analytic tools (for instance Google Analytics). Such tools, as well as metrics which will be integrated directly into the platform, will help us identify the problems more precisely. Also, to understand why a particular problem occurs, we will launch periodic surveys. Results of those surveys will help us distinguish between technical, design and user experience issues on one side, and cultural problems on the other. While one group of issues will be resolved through development iterations, the other will be addressed in the road-map, including suggestions on how the issues can be resolved.

Task 4.1 (19-36): Collection of platform usage data and analysis

Task 4.2 (19-36): Surveys and analysis of the collected feedback

Task 4.3 (31-36): Creation of a road-map to implementation of Open Science

#### Deliverables

D4.1 Combined analysis of collected data, beta test feedback and surveys (M36)

D4.2 Road-map to implementation of Open Science (M36)

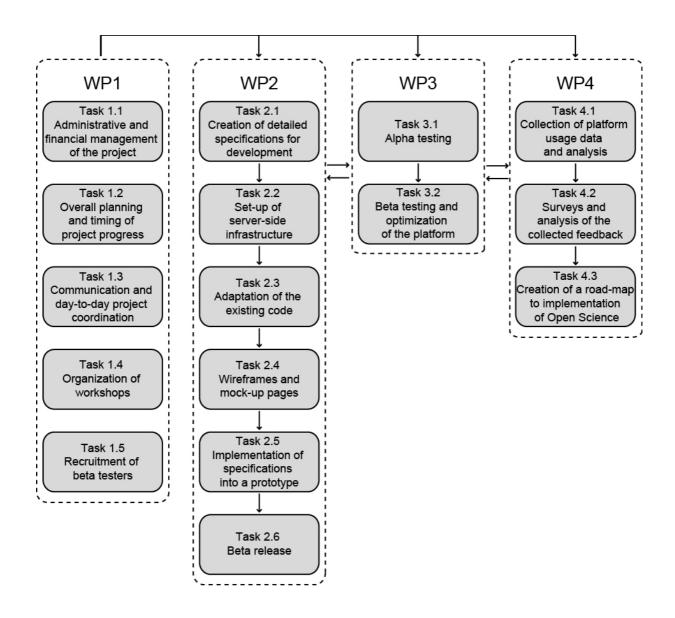
Table 3.1b: List of work packages

Work package No	Work Package Title	Lead Participant No	Lead Participant Short Name	Person- Months		End month
WP1	Project management activities	1	LSN	9	M01	M36
WP2	Development of the SPLICE prototype	1	LSN	72	M01	M18
WP3	Prototype testing and optimization	1	LSN	66	M19	M36
WP4	Road-map towards Open Science implementation	1	LSN	9	M30	M36
	TOTAL			156		

Table 3.1c: List of Deliverables

Deliverable (number)	Deliverable name	Work package number	Short name of lead participant	Туре	Dissemination level	Delivery date (proj. month)
D1.1	Interim and final report	WP1	LSN	R	PU	M18, M36
D1.2	Workshop reports – Minutes of the meetings	WP1	LSN	R	PU	M03, M18
D2.1	Development specifications	WP2	LSN	R	PU	M06
D2.2	Wireframes package for development	WP2	LSN	R	PU	M06
D2.3	Release of a prototype (beta version)	WP2	LSN	DEC	PU	M18
D3.1	Report on the outcome of the alpha test phase	WP3	LSN	R	PU	M18
D3.2	Report on the outcome of the beta test phase (M36)	WP3	LSN	R	PU	M36
D4.1	Combined analysis of collected data, beta test feedback and surveys	WP4	LSN	R	PU	M36
D4.2	Road-map to implementation of Open Science	WP4	LSN	R	PU	M36

## 3.1.4. A graphical presentation of the components showing their inter-dependencies (Pert diagram)



### 3.2. Management structure and procedures

#### 3.2.1. Organisational structure and decision making

The SPLICE project will be supported by a management structure, appropriate to the project complexity and needs. The management structure will consist of a **project coordinator (PC)** and **work package leaders (WPLs)**. The management of the entire project and communication with the Commission will be handled by the project coordinator. Strategic decisions and project planning will be undertaken by the project coordinator. Individual work packages will be managed by work package leaders.

### **Project coordinator (PC)**

The project coordinator will be Dr. Alen Piljic, managing director at LSN. The project coordinator is responsible for the overall management of SPLICE project activities and for making sure the objectives are met. The role of the PC will be to act as a formal liaison with the Commission and third parties and perform daily project management and administrative activities. The PC will also perform technical management of the project, supported by WPLs. Furthermore, the PC will act as a mediator if and when a conflict arises. Finally, the PC will approve the official release of all project deliverables.

#### Work package leaders (WPLs)

WPLs will be responsible for the technical aspects of the project. Their role will be to ensure the technical objectives of the individual work packages are addressed, and that all tasks are performed in a timely fashion. WPLs will be responsible for achieving the milestones of individual work packages and timely preparation of deliverables.

To ensure that the technical objectives of the project in its entirety are met, the WPLs will assist the PC. In case of problems or conflicts, they will attempt to resolve the issue, and redistribute tasks within the team to ensure continuous and unhindered progress. In case of issues which can not be directly resolved by the WPLs, they will immediately report the issue to the PC, who will take adequate action.

#### 3.2.2. Management procedures

**Project coordination** will be undertaken by the project coordinator. The PC will have to make sure that all stakeholders are continuously updated about the progress of the project.

**Administrative planning and reporting** will be the responsibility of the PC. The PC will monitor the project progress and the budget and report to the Commission.

**Technical planning** will be the responsibility of the PC, with support of the WPLs. Technical progress will be reported to the Commission.

WPLs will be responsible for production of deliverables. The PC will approve and submit to the Commission the final deliverable

Table 3.2a: List of milestones

Milestone number	Milestone name	Related work package(s)	Estimated date	Means of verification
M1.1	Organisation of the first workshop	WP1	M03	Minutes of the meeting
M1.2	Organisation of the second workshop	WP1	M18	Minutes of the meeting
M2.1	Development specifications	WP2	M06	Specifications ready for implementation
M2.2	Development wireframes	WP2	M06	Wireframes ready for implementation
M2.3	First prototype release	WP3	M18	Working prototype
M3.1	Completion of alpha test phase	WP 3	M18	Report (D3.1)
M3.2	Completion of beta test phase	WP 3	M36	Report (D3.2)
M4.1	Finalized Road-map	WP 4	M36	Road-map report

#### 3.2.2. Risks

The development of the SPLICE prototype has been split into several work packages in order to disentangle the complexity of the project and allow for efficient and successful completion of all project objectives. However, we have identified several potential risks that could jeopardize the completion of the project as well as possible contingency strategies.

**Personnel risks.** The possibility will always exist that an expert leaves the project. We will deal with this issue by assigning more than one expert for the most sensitive tasks and duties. This will ensure a continuous project flow in all circumstances.

**Potential conflicts.** There is a possibility that a conflict arises between the partners. The partners in this project have therefore been carefully chosen to minimize this possibility. Should conflicts arise, they will be addressed appropriately.

**Administrative oversights and delays.** The risk exists of administrative delays, delayed reports and other deliverables. We will tackle this issue by clearly defining administrative procedures and assigning tasks and deadlines to individual project participants.

**Development delays.** The SPLICE prototype will be complex in features. The risk exists that some of the feature won't be developed in time. Our team has extensive experience in development of complex, feature-rich platforms. Through careful planning and precise management of all tasks, development delays will be eliminated.

**Poor SPLICE** acceptance in the scientific community. The SPLICE concept and various functionalities that will constitute the platform will be developed by scientists with long experience in life science research, along with experience in digital content and complex online systems. Should certain features of the platform be poorly accepted by the researchers, those aspects will be addressed in the roadmap towards Open Science we plan to deliver as part of this project.

**Insufficient SPLICE prototype reach.** We will invest a lot of energy in utilizing the best and most effective promotion strategies that will increase visibility of the SPLICE prototype in the scientific community, locally and globally.

Table 3.2b: Critical risks for implementation

Description of risk	Work package(s) involved	Proposed risk-mitigation measures
Personnel risks	WP1	Assigning multiple experts to each assignment
Potential conflicts	WP1	Will be dealt with appropriately by project coordinator
Administrative oversights	WP1	Will be avoided using strict management procedures, tasks and deadlines
Development delays	WP2	Eliminated through careful planning and task management
Poor SPLICE acceptance	WP3, WP4	Will be addressed with the roadmap towards Open Science
Insufficient reach	WP3, WP4	Will be avoided through intensive engagement with the scientific community

#### 3.3. Consortium as a whole

The SPLICE project is comprised of two partners: LSN – a small-sized enterprise with charitable status and UniHD – a large university in Heidelberg, Germany. The partners have all the necessary skills to execute the SPLICE project.

In order to execute the SPLICE project successfully, the team needs to integrate understanding of the scientific community, research and publishing practices with state-of-the-art web development knowledge. This know-how should be placed in an environment where continuous presentations of features and their testing by the scientific community will result in feedback making it possible to: i) iteratively improve the SPLICE prototype, and ii) create a roadmap towards implementation of Open Science.

LSN is operated by scientists with over 10 years experience in experimental research and many years of experience in science publishing. The team has proved the ability to develop innovative, modern and technically advanced web applications. The two platforms it developed, Life Science Network and Science Simplified, have in a short period of time attracted hundreds of thousands of researchers and visitors. LSN is based in Heidelberg and UniHD is therefore a natural partner choice for the SPLICE project. UniHD is a large university with many different faculties and research centres. The university campus also houses institutions like German Cancer Research Centre and Max Planck Institute for Medical Research, as well as a Technology Park with numerous life science companies. For this reason, UniHD offers an excellent ecosystem in which SPLICE project can be developed and tested.

#### 3.4. Resources to be committed

Table 3.4a: Summary of staff effort

	WP1	WP2	WP3	WP4	Total Person/ Months per Participant
LSN	6	60	48	6	120
UniHD	3	12	18	3	36
Total Person/Months	9	72	66	9	156

# Table 3.4b 'Other direct cost' items (travel, equipment, infrastructure, goods and services, large research infrastructure)

The costs for travel, equipment, and goods and services do not exceed 15% of the personnel costs for each participant!

Participant 1/ LSN	Cost (€)	Justification
Travel		
Equipment		
Other goods and		
services		
Total		

Participant 2/ UniHD	Cost (€)	Justification
Travel		
Equipment		
Other goods and		
services		
Total		

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